NWPs-Dwarf

	Crafts	#Slots	Rel.Ability	New Rel.Ability
	Agriculture	1	Int +0	Int +0
s	Animal Training	1	Wis +0	Man +0
	Armorer	1	Int +1	Int +1
	Armorer, Crude	1†	Int +2	Int +2
	Blacksmithing	1	Str +1	Str +1
	Boatwrighting	1*	Int -2	Int -2
	Bowyer/Fletcher	1	Dex +0	Dex +0
	Bowyer/Fletcher, Crude	1†	Dex +1	Dex +1
	Brewing	1	Int +1	Int +1
	Carpentry	1	Str +0	Str +0
	Cartography	1	Int -2	Int -2
	Cheesemaking	1	Int +0	Int +0
	Cobbling	1	Dex +0	Dex +0
	Cooking	1	Int +0	Int +0
	Engineering	2	Int +0	Int +0
	Fishing	1*	Wis -1	Wis -1
	Gem Cutting	1	Dex +0	Dex +0
	Glasblowing	1	Dex +0	Dex +0
	Herbalism	2	Int +0	Int +0
	Inquisitor	2	Wis +0	Man +0
	Jewelry	2	Wis +0	Wis +0
	Leatherworking	1	Int +0	Int +0
	Locksmithing	1	Dex +1	Dex +1
	Mining	1	Wis +2	Wis +2
	Pottery	1	Dex -3	Dex -3
	Scribe	1	Dex +1	Dex +1
	Seamstress/Tailor	1	Dex -2	Dex -2
	Smelting	1	Int +0	Int +0
	Stonemasonry	1	Str +0	Str +0
	Weaponsmithing	2	Int -1	Int -1
	Weaponsmithing, Crude	1†	Wis -1	Wis -1
	Weaving	1	Int -2	Int -2
	Whitesmithing	1	Dex -1	Dex -1
	Winemaking	1	Int +0	Int +0

* only Special Background
† only Barbarian Background
one Craft-Slot gained for free

NWPs-Dwarf

	General	#Slots	Rel.Ability	New Rel.Ability
	Alertness	1[T]	Wis +1	Per +1
	Animal Handling	1	Wis -1	Wis -1
	Appraising	1	Int +3	Int +3
s	Artistic Ability	1[T]	Wis +0	Wis +0
	Boating	1[*]	Wis +0	Wis +0
	Caving	2	Wis +2	Wis +2
	Clothesmaking, Crude	1	Int -1	Int -1
	Dancing	1	Dex +0	Dex +0
	Danger Sense	2[T†]	Wis +1	Per +1
	Diplomacy	1	Chr +0	Chr +0
	Direction Sense, Underground	1[T]	Wis +2	Per +2
	Distance Sense, Underground	1[T]	Wis +1	Per +1
	Endurance	free	Con +0	Con +0
	Etiquette	1	Chr +0	Chr +0
	Fire-Building	1	Wis -1	Wis -1
	Folklore	1	Chr +0	Chr +0
	Foraging	1	Int -2	Int -2
	Fungi Recognition	1	Int +3	Int +3
	Geology	free	Int +0	Int +0
	Heraldy	1	Int +0	Int +0
	Hiding	2[†]	Int -1	Int -1
	Linguistics	2	Int +1	Int +1
	Local History, Dwarf	1	Chr +2	Chr +2
	Mountaineering	1[*]	NA	NA
	Navigation	1[*]	Int -3	Int -3
	Navigation, Underground	1	Int +0	Int +0
	Observation	1	Int -1	Per -1
	Orienteering, Underground	2	Wis +1	Per +1
	Persuasion	1	Chr +0	Man +0
	Poetry	1	Int -2	Int -2
	Psychic Defense	2[*]	Wis -2	Man -2
s	Riding, Airborne	2[*]	Wis -2	Wis -2
s	Riding, Land-Based	1	Wis +2	Wis +2
	Rope Use	1	Dex +0	Dex +0
	Sign Language	1	Int +2	Int +2
	Signaling	1	Int +2	Int +2
	Singing	1	Chr +2	Chr +2
	Slow Respiration	1	NA	NA
	Sound Analysis	1	Wis +0	Wis +0
	Swimming	1[*]	Str -1	Str -1
	Survival, Underground	1	Int +0	Int +0
	Trouble Sense	1[T]	Wis +0	Per +0
	Weather Sense	1[T*]	Wis -1	Per -1

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General	#Slots	Rel.Ability	New Rel.Ability

[T]Trait
[*] only Special Background
[†] only Barbarian Background

NWPs-Dwarf

	Bard	#Slots	Rel.Ability	New Rel.Ability
	Acting	1	Chr -2	Chr -2
	Alternate Magics	1	Int -2	Per -2
	Ambidexterity	1[T]	Dex +0	Dex +0
s	Ancient History	1	Int +0	Int +0
	Astrology	2*	Int +0	Man +0
	Bartering	1	Int -1	Man -1
	Botany	1	Int +1	Int +1
	Bribery	1	Chr -1	Man -1
	Chanting	1	Chr +3	Chr +3
s	Craft Instrument	2	Dex -2	Dex -2
s	Creature Lore	1	Wis +0	Wis +0
	Crowd Working	1	Chr +1	Cms +1
	Cryptography	1	Int +S	Int +S
	Disguise	1	Chr -2	Chr -2
	Fine Balance	2[T]	Dex +0	Dex +0
	Forgery	2	Dex -1	Dex -1
	Juggling	1	Dex -2	Dex -2
s	Local History	1	Chr +0	Chr +0
s	Musical Instrument	1/2	Dex -2	Dex -2
	Quickness	1[T]	Dex +0	Dex +0
	Papermaking	1	Int +0	Int +0
	Reading Lips	1	Int -2	Per -2
s	Religion	1	Wis +0	Wis +0
	Spellcraft	1	Int -2	Per -2
	Steady Hand	1[T]	Dex +0	Dex +0
	Tightrope Walking	1	Dex +0	Dex +0
	Tumbling	1	Dex +0	Dex +0
	Ventriloquism	1	Int -2	Int -2
	Voice Mimicry	1	Chr +S	Chr +S
	Whistling/Humming	1	Dex +2	Dex +2

[T] Trait

* only Special Background

NWPs-Dwarf

	Priest	#Slots	Rel.Ability	New Rel.Ability
	Alms	1	Chr +0	Cms +0
	Alternate Magics	1	Int -2	Per -2
s	Ancient History	1	Int +0	Int +0
	Astrology	2*	Int +0	Man +0
	Astronomy	2*	Int -1	Int -1
s	Botany	1	Int +1	Int +1
	Burial Customs	1	Int +0	Int +0
	Ceremony	1	Wis +0	Wis +0
	Concocting	1	Int -2	Int -2
s	Creature Lore	1	Wis +0	Wis +0
	Cryptography	1	Int +S	Int +S
	Diagnostics	1	Wis -1	Per -1
	Healing	2	Wis -2	Wis -2
	Investigation	1	Int -2	Man -2
	Iron Will	2[T]	Wis -1	Man -1
	Law	1	Wis +0	Wis +0
s	Local History	1	Chr +0	Chr +0
	Magical Engineering	3	Int -3	Int -3
	Meditation	1	NA	NA
	Metallurgy	1	Int -2	Int -2
s	Musical Instrument	1	Dex -2	Dex -2
	Numeracy	1	Int +1	Int +1
	Omen Reading	1	Wis -2	Wis -2
	Papermaking	1	Int +0	Int +0
	Pharmacy	1	Int -1	Int -1
	Planar Geography	1	Int -1	Int -1
	Planar Geometry	1	Int +0	Int +0
	Prophecy	1	Wis -2	Wis -2
s	Religion	1	Wis +0	Wis +0
	Soothsaying	2†	Int +0	Int +0
	Spellcraft	1	Int -2	Per -2
	Veterinary Healing	1	Wis -3	Wis -3

[T] Trait

* only Special Background

† only Barbarian Background

NWPs-Dwarf

	Psionicist	#Slots	Rel.Ability	New Rel.Ability
	Body Language	1	Wis -2	Per -2
	Cryptography	1	Int +S	Int +S
	Crystal Focus	1	Wis +0	Wis +0
	Dowsing	1	Wis -3	Per -3
	Harness Subconscious	2	Wis -1	Wis -1
	Hypnosis	1	Chr -2	Man -2
	Meditative Focus	1	Wis +2	Wis +2
s	Musical Instrument	1	Dex -2	Dex -2
	Numeracy	1	Int +1	Int +1
	Omen Reading	1	Wis -2	Wis -2
	Papermaking	1	Int +0	Int +0
	Planar Geography	1	Int -1	Int -1
	Planar Geometry	1	Int +0	Int +0
	Power Manipulation	2	Int -4	Int -4
	Prophecy	1	Wis -2	Wis -2
	Psionic Detection	1	Wis -3	Per -3
	Psionic Lore	1	Int +1	Int +1
	Rejuvenation	1	Wis -1	Wis -1
s	Religion	1	Wis +0	Wis +0

NWPs-Dwarf

	Thief	#Slots	Rel.Ability	New Rel.Ability
	Ambidexterity	1[T]	Dex +0	Dex +0
	Ambush	1	Dex +0	Dex +0
s	Ancient History	1	Int -1	Int -1
	Animal Noise	1	Wis -1	Wis -1
	Astrology	2*	Int +0	Man +0
	Bartering	1	Int -1	Man -1
	Begging	1*	Chr -S	Cms -S
	Blind-Fighting	1	NA	NA
	Dirty Fighting	1	Int +0	Int +0
	Disguise	1	Chr -2	Chr -2
	Fine Balance	2[T]	Dex +0	Dex +0
	Gaming	1	Chr +0	Chr +0
	Hunting	1	Wis -2	Wis -2
	Intimidation	1	Str/Chr +0	Str/Man +0
	Juggling	1	Dex -2	Dex -2
s	Local History	1	Chr +0	Chr +0
	Looting	1	Dex +1	Dex +1
s	Musical Instrument	1	Dex -2	Dex -2
	Quickness	1[T]	Dex +0	Dex +0
	Pest Control	1	Wis +0	Wis +0
	Reading Lips	1	Int -2	Per -2
s	Religion	1	Wis +0	Wis +0
	Set Snares	1	Dex -1	Dex -1
	Steady Hand	1[T]	Dex +0	Dex +0
s	Survival	2*	Int +0	Int +0
	Tightrope Walking	1	Dex +0	Dex +0
	Tumbling	1	Dex +0	Dex +0
	Ventriloquism	1	Int -2	Int -2
	Voice Mimicry	1	Chr +S	Chr +S

[T]Trait

* only Special Background

NWPs-Dwarf

	Warrior	#Slots	Rel.Ability	New Rel.Ability
	Ambidexterity	1[T]	Dex +0	Dex +0
	Ambush	1	Dex +0	Dex +0
	Animal Lore	1	Int +0	Int +0
	Animal Rending	1	Dex +2	Dex +2
	Blind-Fighting	1	NA	NA
	Dirty Fighting	1	Int +0	Int +0
	Fine Balance	2[T]	Dex +0	Dex +0
	Gaming	1	Chr +0	Chr +0
	Horde Summoning	2[†]	Chr -2	Chr -2
	Hunting	1	Wis -2	Wis -2
	Intimidation	1	Str/Chr +0	Str/Man +0
	Iron Will	2[T]	Wis -1	Man -1
	Law	1	Wis +0	Wis +0
	Leadership	1	Chr -1	Chr -1
	Light Sleeping	1[†]	Con -1	Con -1
	Mountaineering	1	NA	NA
	Quickness	1[T]	Dex +0	Dex +0
	Set Snares	2	Dex -1	Dex -1
	Spelunking	1	Int +0	Int +0
	Steady Hand	1[T]	Dex +0	Dex +0
	Strategy/Tactics	2	Wis +0	Wis +0
s	Survival	2[*]	Int +0	Int +0
	Survival, Hills or Mountains	1	NA	NA
	Wild Fighting	2[†]	Con +0	Con +0

[*] only Special Background

[†] only Barbarian Background