Prerequisite for NWP

NWP	Prerequisite
Alchemy	Botany Concocting Brewing Creature Lore
Armorer	Armorer, Crude Blacksmithing or Whitesmithing
Astrology	Astronomy
Astronomy	Astrology
Blind-Fighting	Alertness
Bureaucracy	Administration
Caving	Spelunking
Craft Instrument	Engeneering
Engeneering	Cartography
Fortune-Telling	Fast-Talking
Gem Cutting	Jewelry
Harness Subconsious	Endurance
Herbalism	Botany
Inquisitor	Investigation Religion
Jewelry	Gem Cutting Whitesmithing
Magical Engineering	Spellcraft
Metallurgy	Blacksmithing Geology
Mining	Geology
Orienteering	Direction Sense Distance Sense
Sage Knowledge	Field of Study
Smelting	Geology Metallurgy
Survival	Hunting
Tracking	Observation
Weaponsmithing	Blacksmithing or Whitesmithing Metallurgy Weaponsmithing, Crude

For each NWP in list, You need 1 slot less, down to 1 remaining slot.