Bonus for kindred NWPs

NWP	Bonus for	Bonus
Acting	Disguise	+1
Artistic Ability	Dancing	+1
	Singing	+1
Alchemy	Pharmacy	+1
Anatomy	Artistic Ability	+2
	Healing	+2
Animal Lore	Set Snares	+2
	Tracking	+2
Astrology	Navigation	+1
Astronomy	Navigation	+1
Calligraphy	Artistic Ability	+1
Cartography	Navigation	+2
	Orienteering	+2
Disguise	Acting	+1
Etiquette	Diplomathy	+1
Healing	Diagnostics	+1
Herbalism	Pharmacy	+1
Hunting	Bowyer/Fletcher	+3
	Bowyer/Fletcher, Crude	+3
Jewelry	Appraising	+2
	Looting	+1
Numeracy	Numerology	+1
Orienteering	Navigation	+1
	Survival	+1
Street Sense	Information Gathering	+2
Voice Mimicry	Disguise	+1