Name of the Follower/Familiar

Race

Name of Character

Natural Organization:
Activity Cycle:
Diet:
Alignment:
INT:
Size:
Weight:
Movement Rate:
Morale:

HP

AC:
HD:
THAC0:
#AT

Attack	Damage

Special Attack

Special Defense

Magic Resistance:
Save versus
Paralysation/Posion/Death:
Petrify/Polymorph:
Breath Weapon:
Rod/Staff/Wand:
Spell:

Abilities	Check

Tricks & Traits	Check

Special Abilities

Equipment